

# Fret

*Version 1.0*

Fret will compute and display finger positions for notes and chords on a guitar.

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## Overview

Fret supports several different ways for displaying pitch/finger positions based on the various options enabled from the **Display menu**.

Fret will allow beginners to quickly identify any note on the fret-board. Clicking on any position will instantly display the pitch and octave of the indicated position on the information bar.

Fret will display all possible positions on the neck that will produce the same identical pitch as the position clicked on.

Fret will display all possible positions on the neck that will produce the same pitch as well as all positions that will produce the same note at different octaves. Finger positions of octaves are color coded based on their distance from the original pitch.

Fret will display all possible positions of multiple notes. Pitches are color coded to easily identify which position corresponds to which pitch.

These options can be saved to configure Fret to always start up in the desired mode.

## **Procedures**

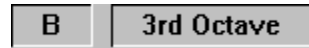
Selecting Display Modes

Configuring Fingering Colors

Saving Configurations

## Selecting Display Modes

Fret can be configured to display fingering information in a variety of different ways. The **Display** menu is used to limit (or increase) the amount and kind of information displayed.



### Standard Mode

Standard mode is the default and is selected when none of the program items are enabled (checked) in the **Display** menu. This mode is useful for finding the pitch for any position on the neck. Simply click on the string and location desired, and the pitch (letter note) and octave are displayed in the information bar.

### Positions

Checking the **Positions** item in the **Display** menu will cause all the positions for a particular pitch to be displayed on the neck. The pitch (letter note) and octave are displayed in the information bar.



### Octaves

Checking the **Octaves** item in the **Display** menu will display all the positions for a pitch and its octaves. The octaves are color coded based on the distance from the original pitch. The color code is displayed in the legend on the information bar.

For example, -3 in the yellow dot signifies that all yellow finger positions are 3 octaves lower than the selected pitch; 2 in the light-blue dot signifies that all light-blue finger positions are 2 octaves higher than the selected pitch. The pitch (letter note) and octave are displayed in the information bar. The octave level corresponds to the position that was originally clicked on.



### Chords

Checking the **Chords** item in the **Display** menu will display multiple notes on the guitar neck. The finger positions are color coded based on the order the notes are selected. The legend identifies which color corresponds to which notes. For example, F# in the yellow dot signifies that all yellow finger positions are F#. To display a chord, simply click on the positions to select the individual notes. The outcome will be a display of every possible fingering position available on the neck. To begin a new chord, click on the **Clear!** menu item to clear the neck.

### Inversions

Checking both the **Chords** and the **Octaves** items in the **Display** menu will allow you to view all possible fingering positions of the chord and any inversions. Use the legend to identify which note of the chord should be the lowest, next lowest, and so on.

### See also

[Saving Configurations](#)

## Configuring Fingering Colors

To change the default colors of the Octave and Note Legend, select **Colors** from the **Options** menu. A dialog box will appear displaying the currently assigned colors. Simply click on the color to be changed. Another dialog box will appear allowing you to select a new color. Click on the desired color and click on OK. The color will be updated immediately. You may continue assigning new colors to the other positions. When you are finished, click on the OK button to dismiss the dialog box and return to Fret.

Note: The procedure above will only change the colors of the finger positions for the current sessions. To make the change permanent you must select the **Save** item from the **File** menu.

### **See also**

[Saving Configurations](#)

## **Saving Configurations**

You must save the configuration to make all changes permanent. The configuration includes the display modes selected from the **Display** and the colors assigned to the finger positions. To save the configuration, select **Save** from the **File** menu. The data is written to a file named FRET.INI.

## Commands

The following command are available from the menu bar:

File

Display

Options

Clear

Help

## **File commands**

**Save** Saves the current configuration. The configuration consists of the various items enabled in the Display menu as well as the current color values specified by the Color item in the Options menu.

**Exit** Closes the program.



## Display commands

The display menu items allow you to specify what is actually displayed on the fret board. For a more detailed look at the interactions between these menu items, see [Selecting Display Modes](#).

**Positions** Display all possible positions of the currently selected note (pitch).

**Octaves** Display all possible positions and octaves of the currently selected note. Enabling this option will automatically enable the Positions menu item.

**Chords** This mode will display sequences (chords) of notes selected on the fret board rather than erasing the previously selected position each time a new one is selected. Enabling this option will automatically enable the Positions menu item.

## Options commands

**Colors** Invokes the color legend dialog box to assign new colors to the various positions in the Octave/Pitch legend.

## **Clear! command**

Clears the fretboard (and notes buffer if chords are enabled).

## Help commands

- Index** Brings up the main index for this help file. The main index list all of the sections contained in this help file. It can also be reached at any time by clicking on the Contents button in WinHelp.
- Commands** Brings up the command section of this help file. The command section sequentially list all of the commands and their functions that can be invoked from the menu bar.
- Procedures** Brings up the procedures section of this help file. The procedures section documents ways to go about performing common tasks.
- Using help** Brings up the Microsoft Help on WinHelp help file. This help file documents Windows hyper-text help and how to use the program.
- About Fret...** Brings up the about dialog box for this program.

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**Sawbuck Software**  
**2058 Belle Terra Road**  
**Knoxville, TN 37923**

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This agreement shall be governed by the laws of the State of Tennessee.

## **FRET.INI**

This file will be created in the same directory as FRET.EXE

Sawbuck Software  
2058 Belle Terra Rd.  
Knoxville, TN 37923

## Software Registration

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**Product:** Fret 1.0

**Name:**

**Street:**

**City:**

**State:**

**Zip:**

**Comments:**



